

# *THERE IS NO WAY TO WHERE WE ARE*

(6 minute 40 seconds)

A work by Edward Boilini (1989)

*THERE IS NO WAY TO WHERE WE ARE* is a blend of film, video, and computer animation. Through an impressionistic mix of images, the history of human communications is traced from symbols to digital communications. Parallel images of the evolution of technology, including those of war, are interwoven with the human form. The evolution of human communications, to a degree, dictates history. Advances in communication and technology have the potential to improve human life and to draw the human race closer together. But whether that happens or not, remains an unknown. What happens after the wall comes down?

Berlin Wall fell in 1989 and was an inspiration for the work. The original video was completed over a course of months in 1989 and 1990. In 2020 and 2021, the content was altered and optimized for streaming on the World Wide Web. The work presented here has been heavily compressed to less than 100 MBs from the original 1.5GB file.

## Selected Exhibitions

- Lucca 90 International Festival of Animation, Lucca, Italy
- 1990 European Media Arts Festival, Osnabruck, Germany
- 1990 Fifth Australian International Video Festival
- New Angle International Video Festival, New York
- Advanced Technology Exhibition, National Video Festival  
American Film Institute, Los Angeles
- QuickTime Festival, Computer Museum, Boston
- QuickTime Festival, Macworld, San Francisco
- Dallas Video Festival Dallas, Texas
- Brave New Pixels, Siggraph at N.I.U. Gallery, Chicago
- Indiana Film Society Video Festival, Indianapolis